



SHOWMANSHIP SCORE SHEET

SHOW: _____

JUDGE: _____

DATE: _____

CLASS: _____

1 POINT PENALTY

- Break of gait at a walk or trot for up to two strides.
- Over or under turning up to 1/8 of a turn.
- Ticking or hitting cone.
- Sliding a pivot foot.
- Lifting a pivot foot during a pivot and replacing it in the same place.
- Lifting a foot and replacing it in the same place after presentation.

3 POINT PENALTY

- Not performing the gait, maneuver, or not stopping within 10 feet of designated area.
- Break of gait at walk or trot for more than 2 strides.
- Splitting the cone (Cone between the horse and handler).
- Horse stepping out of set-up after presentation.
- Horse stepping out of or moving the hind end significantly during a pivot or turn.
- Over or under turning 1/8 to 1/4 of turn.
- Horse resting a foot while setup.

5 POINT PENALTY

- Exhibitor is not in the required position during inspection.
- Exhibitor touching the horse or kicking or pointing their feet at the horses feet during the setup.
- Standing directly in front of the horse.
- Loss of lead shank, holding chain, or two hands on shank.
- Severe disobedience to include but not limited to: biting, pawing, rearing, kicking out or continuously circling the exhibitor.
- Horse stepping out of or moving the hind end significantly during a pivot or turn more than one time.

OFF PATTERN (OP)

- Exhibitors going off pattern. Knocking over or on wrong side of cone.
- Never performing specified gait, or overturning more than ¼ turn than designated. Shall not be disqualified, but must not place above exhibitors not incurring such a fault.

DISQUALIFICATION

- Horse becomes separated from exhibitor. Failure of exhibitor to wear correct number in a visible manner. Willful abuse. Excessive schooling or training. Use of artificial aids. Illegal equipment. Loss of control or severe disobedience that endangers the exhibitor or others.

Scoring will be on the basis of 0-infinity, 70 denoting an average performance. The individual maneuvers are scored in ½ point increments from -3 extremely poor, -2 very poor, -1 poor, 0 average or correct, +1 good, +2 very good, +3 excellent, with a score of 0 denoting a maneuver that is correct with no degree of difficulty. Overall Form and Effectiveness should also be scored from 0 to 5 with 0 to 2 average, 3 good, 4 very good, 5 excellent.

WO	ENTRY #		1	2	3	4	5	6	7	8	9	10	F&E	TOTAL PENALTY	SCORE
MANEUVER DESCRIPTION															
		PENALTY													
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JUDGE'S SIGNATURE: _____

This form must return to the show office at the completion of classes.